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## Skills

### Game Design

- Flowchart
- Reverse engineering
- Ux Design
- Player's théories
- Personna
- Other GD.docs

### Prototype



Unreal Engine 4



C++ Basics



SteamWorks



Export HTC



Export Oculus

### Project

- Planification
- Team Management
- Agile Method



Trello



Microsoft Office



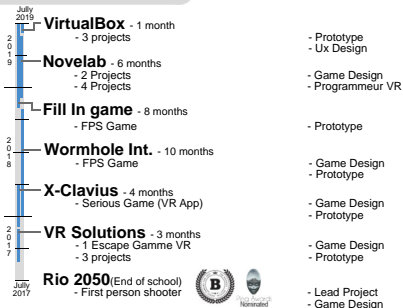
Slack

### Others



Image Software

## Project Experience



## Language

**French** : Mother Tongue

**English** : Improving

## Educations

2017 **Bachelor D4** - Game Design  
School : Artfx - Montpellier

2012 **Bachelor D2** - Audiovisuel opt : Images  
School : Atelier de l'image et du son - Marseille

## Hobbies

New technologies (VR, Brain controller, AR, etc.)  
Photography  
Astronomy  
Old ships (Galleon, etc)